

25TH APRIL - 6TH MAY 2016

CINEMATIC SCI-FI CITY

SYNERGY

4.3

AGENDA_

Based on futurist extrapolations and inspired from popular media such as films, comics and games, the aim is to create a futuristic vision of Manchester. This vision will include such technologies as augmented/virtual reality, artificial general intelligence, cybernetics, nanotechnology and gravitational manipulation. It will offer a glimpse into a potential future by allowing the viewer to have a simulated stroll through Manchester 2150.

COLLABORATORS_

Thilo Aschmutat
(Architectural Visualiser
and Animator) .
Thomas Payton-
Greene(Filmmaker)

PRODUCTION_

A short film output following a
narrative through the streets of
future Manchester.

MASTERCRAFT_

Storyboarding
Movie making
3D modeling
Maya Animation

COORDINATORS

Atelier: Complex Planning Urbanism (CPU)

Odun Oredein | Christopher Hau Wai Leung | Yusuf Shegow | Maxime Downe | Solon Solomou